

**DEGREE AUDIT CHECK LIST
(BFA-GAM) Game and Interactive Media Design**

2024-25

Date		
Grade Point	Graduation Date	
General Education Requirements		Hrs
ENGL #	1013/1043 & 1023/1053	6
MATH #		0
SCIENCE		4
SCIENCE		4
US HIST/GOVT		3
SOC SCI	(6-9)	
SOC SCI		
SOC SCI		
FINE ART/HUM	(6-9)	
FINE ART/HUM		
FINE ART/HUM		
COMM	(0-3)	15
TECH 1001 ♦		1
TOTAL GEN ED HOURS		33
Electives		
Elective cannot be ART		
TOTAL ELECTIVE HOURS (2UD)		5

Student's Name		
T#		
Major Requirements		Hrs
GAME	1003 2003 3013 3023 4013 4023 4263 4633 4803 4901	28
ART	1303 1403 2103 2113 2213 3001 3153 3253 3833	25
ART	3073 or 3303 or 4233	3
ART/GAME	13 hrs (6 UD)	13
COMS	1011 1013 (Coms 2203 or ART 2403 or 2413)	4 3
	ENGL 2043 or COMM 3163	3
MATH	1113#**	3
	TOTAL MAJOR HOURS	82
	TOTAL HOURS	

Final Check: Min. hours required 120 Earned Hrs _____
40 hours upper level _____ thru _____ minus P/C HRS _____
 # of "D" hours _____ thru _____ to be completed _____
Max activity hours 4 _____ **TOTAL** _____

** Satisfying Gen Ed
♦ Satisfying Institutional Requirement
C or better must be earned for Gen Ed