

ALL COURSES

COMPUTER AND INFORMATION SCIENCE

COMS 4XXX: COMPUTER SCI TRANSFER ELECTIVE

Credit transferred from another institution and articulated for computer/information science upper division elective.

COMS 3XXX: COMPUTER SCI TRANSFER ELECTIVE

Credit transferred from another institution and articulated for computer/information science upper division elective.

COMS 2XXX: COMPUTER SCI TRANSFER ELECTIVE

Credit transferred from another institution and articulated for computer/information science lower division elective.

COMS 1XXX: COMPUTER SCI TRANSFER ELECTIVE

Credit transferred from another institution and articulated for computer/information science lower division elective.

COMS 1003: Introduction to Computer Based Systems

ACTS Common Course - CPSI 1003

Provides students with both computer concepts and hands-on applications. Although little or no prior computer experience is required for this course, keyboarding proficiency is assumed. Topics include PC basics, file maintenance, and hardware and software components. Students will gain experience in the use of Windows, e-mail, the Internet, word processing, spreadsheets, databases, and presentation packages. The integration of software packages will also be covered.

Note: This course may not be taken for credit after completion of COMS 2003 Microcomputer Applications or BUAD 2003 Business Information Systems.

Note: Credit by examination is offered to students who have notable experience with computers and MS Office applications. Information regarding this examination can be found at cs.atu.edu/coms1003.

COMS 1011: Programming I Lab

Laboratory for COMS 1013 Programming I Programming I course. This course is graded pass/fail.

COMS 1013: Programming I

Prerequisite: MATH 1113 College Algebra or higher.

Co-requisite: COMS 1011 Programming I Lab

An introduction to the foundational concepts of programming using structured programming concepts of C++ as an implementation tool. Topics include sequential, selection, and iterative control structures, functions, strings, and arrays.

COMS 1333: Web and Mobile Technologies

An introduction to planning, designing, and maintaining effective web sites on desktop and mobile devices. Topics include how to implement web pages by writing HTML and CSS code; format web pages using text, images, multimedia, and page layout techniques; design responsive sites for mobile technologies; and publish the sites to a web server.

COMS 1403: Orientation to Computing, Information, and Technology

Co-requisite: MATH 1113 College Algebra and COMS 1411 Computer and Information Science Lab

An overview of hardware, software, technology, and information systems concepts and terms as well as ethics and opportunities within the three fields.

Note: Required of all students who have declared a major in Computer Science, Information Systems, or Information Technology.

COMS 1411: Computer and Information Science Lab

Co-requisite: COMS 1403 Orientation to Computing, Information, and Technology

An introduction to the computing resources of the department and the university.

COMS 2003: Microcomputer Applications

Prerequisite: COMS 1003 Introduction to Computer Based Systems or BUAD 2003 Business Information Systems

This course provides hands-on experience with several software applications. Topics include intermediate and advanced word processing; spreadsheet design, formulas, and charts; database design principles and implementation; presentation design and techniques; and integration among these applications. Students will be required to apply each package on a semester project related to their major.

COMS 2163: Scripting Languages

Offered: Spring

Prerequisite: COMS 1333 Web and Mobile Technologies and a minimum of 3 hour programming course.

An introduction to web program development using modern scripting languages.

COMS 2203: Programming II

Prerequisites: COMS 1013 Programming I with a grade of "C" or better.

A continuation of Programming I which introduces object-oriented programming as well as other topics, including multi-dimensional arrays, functions, string processing, pointers, structs, and records.

COMS 2213: Data Structures

Prerequisites: COMS 2203 Programming II with a grade of "C" or better, and MATH 2703 Discrete Mathematics

A study of abstract data structures and the implementation of these abstract concepts as computer algorithms. Topics include recursion, linked lists, stacks, queues, searching and sorting algorithms, binary trees, and graphs.

COMS 2223: Computer Organization and Programming

Offered: Spring

Prerequisites: COMS 2203 Programming II and ELEG 2134 Digital Logic Design

Introduction to organizing and structuring hardware components of computers. Topics include internal data representation, data transfer and control, I/O, memory hierarchy, and programming in assembly.

COMS 2233: Introduction to Databases

This course develops a detailed understanding of a database software package developed for microcomputer applications. Topics include how to design, implement, and access a personal database. Entity relationship diagrams are emphasized in design. The use of macros, data conversion operations, linking, and complex selection operations are used in implementation. Advanced report generation mechanisms are covered along with custom-designed menus and user interfaces.

COMS 2333: Web Publishing II

Prerequisite: COMS 1333 Web and Mobile Technologies or consent of instructor.

This course is a continuation of COMS 1333 Web and Mobile Technologies. Students are introduced to multimedia design concepts and software. Multimedia applications and design tools are used to create and maintain multimedia products such as dynamic graphics, animation, interactive websites, and video.

COMS 2701: Computer Architecture and Networks Laboratory

Co-requisite: COMS 2703 Computer Hardware and Architecture

Laboratory exercises repairing and networking computers.

COMS 2703: Computer Hardware and Architecture

Prerequisites: CSEC 1113 Introduction to Networking

An introduction to modern computer hardware and architecture. Students receive hands-on experience in building a PC, as well as computer maintenance and troubleshooting skills.

COMS 2713: Survey of Operating Systems

Definition and brief history of computer operating systems, processes and their structure, CPU scheduling, process synchronization, deadlocks, swapping, memory management, paging and virtual memory, storage, secondary storage structure, and basic utility programs.

COMS 2733: Introduction to Computer Forensics and Security

An introduction to the fundamentals of computer forensic technology. The course emphasizes techniques for identifying and minimizing the threats to, and vulnerabilities of computer systems. These techniques include methods and tools for tracking suspicious activity, for recovering and preserving digital media, and for doing post-mortem analysis.

COMS 2803: Programming in C

Prerequisite: MATH 1113 College Algebra or higher

For non-computing majors. This course involves the design, coding, debugging, and implementation of programs using the C language. The UNIX operating system is introduced.

Note: May not be taken for credit after the successful completion of COMS 1013 Programming I.

COMS 2853: Business Application Programming using COBOL

Prerequisite: COMS 2203 Programming II

This course involves the analysis, design, development, testing, implementation, and maintenance of business application programs using the COBOL language. Topics include traditional data file organization, access, and processing methodologies. Additional topics include data validation, tables, sorting, searching, screen I/O, and report-based output. Programs are developed in PC and IBM mid-range computing environments.

COMS 2903: Discrete Structures for Technical Majors

Prerequisites: MATH 1113 College Algebra and a C or better In COMS 2104 or equivalent

Fundamental mathematical concepts related to computing, including logic and proof techniques; sets, sequences, relations, and functions; combinatorics; algebraic structures and Boolean algebra ; trees and graphs.

COMS 2981: Special Topics

Prerequisite: Permission of the department.

This course will be offered on an "as-needed" basis to cover those topics and subject areas in computing that are emerging in a technological sense, but that do not yet warrant the addition of a new course to the curriculum.

Note: This course may be repeated for credit if course content differs.

COMS 2982: Special Topics

Prerequisite: Permission of the department.

This course will be offered on an "as-needed" basis to cover those topics and subject areas in computing that are emerging in a technological sense, but that do not yet warrant the addition of a new course to the curriculum.

Note: This course may be repeated for credit if course content differs.

COMS 2983: Special Topics

Prerequisite: Permission of the department.

This course will be offered on an "as-needed" basis to cover those topics and subject areas in computing that are emerging in a technological sense, but that do not yet warrant the addition of a new course to the curriculum.

Note: This course may be repeated for credit if course content differs.

COMS 2984: Special Topics

Prerequisite: Permission of the department.

This course will be offered on an "as-needed" basis to cover those topics and subject areas in computing that are emerging in a technological sense, but that do not yet warrant the addition of a new course to the curriculum.

Note: This course may be repeated for credit if course content differs.

COMS 3053: Ethical Issues in Technology

Prerequisite: Junior standing in a computing or related degree

Ethical issues faced by members of a complex technological society and by professionals in a technology-related field. Topics covered include professional ethics and ethical decision making, as well as issues related to privacy, intellectual property, software development, productivity, and computer crime.

COMS 3163: Web Programming

Offered: Spring

Prerequisites: COMS 1333 Web and Mobile Technologies, COMS 2213 Data Structures and COMS 3233 Database Design and Implementation

How to create a dynamic user experience based on the data available on the web application. Topics include database interactions with web-based scripting languages, logic-driven content, data manipulation, form validation, session and cookie management, security, and other concepts.

COMS 3213: Algorithm Design and Analysis

Offered: Fall

Prerequisites: COMS 3913 Advanced Discrete Structures

Concepts, implementation, and application of trees, hashing, graphs, and other advanced data structures will be studied.

COMS 3233: Database Design and Implementation

Prerequisites: COMS 2203 Programming II

The design and implementation of relational database systems, including conceptual design and normalization. Students will also gain experience in database and query implementation using a DBMS and SQL.

COMS 3243: Data Mining

Offered: Spring

Prerequisites: COMS 3233 Database Design and Implementation and 3 hours statistics

Introduction to knowledge discovery from large databases: terminology, algorithms, methodologies, software, limitations, implications, and current trends. Students will implement and evaluate data mining techniques.

COMS 3313: Software Engineering

Offered: Spring

Software engineering fundamentals. Topics include analyzing system requirements, applicable methods of design, verification and validation, team software development, software project management, and building large, and reliable software systems.

COMS 3333: Implementation of e-Commerce

Prerequisites: COMS 2333 Web Publishing II and COMS 3163 Web Programming

This course covers technical issues involved in developing online stores. The primary emphasis of this course will be the design, implementation, and configuration of the "shopping carts" used for online business. Particular attention will be paid to areas of security, privacy, and protection.

COMS 3363: Server Administration

Offered: Fall

Prerequisite: COMS 2703 Computer Hardware and Architecture and 2713.

The tools and techniques needed to administer a server, including installation, configuration, and administration of a variety of servers on different platforms.

COMS 3373: Data Center Operations

An overview of the construction, design, and utilization of a data center, for IT professionals. The course will start with physical realities of data center design and construction, and proceed to discussion on data center level networking, storage requirements, server utilization, and common administrative tasks in a data center environment.

COMS 3413: App Development

Prerequisites: COMS 1333 Web and Mobile Technologies and COMS 2213 Data Structures

Development of native and web applications for mobile devices with an emphasis on security.

COMS 3503: Visual Programming

Offered: Spring of even years

Prerequisites: COMS 2213 Data Structures

The design and development of event-driven programs using an object-oriented visual programming language.

COMS 3513: Administering and Using the IBM Platform

Prerequisites: COMS 1013 Programming I

This course is an introduction to the operations of the IBM midrange computer system. Topics include architecture, system security, user interface, and work management. Coverage will also extend to applications and programming using an introduction to DB2 and RPG.

COMS 3523: Human Factors in Information Technology

Prerequisite: Junior standing in a computing or related degree.

A study of the major factors involved in Human-Computer Interaction. A system-oriented, multi-disciplinary approach to understanding the human considerations in the design, testing, implementation, and administration of computer-based systems and information technology.

COMS 3603: Principles of Management Science

Prerequisites: BUAD 2053 Business Statistics and junior standing.

An introduction to management science analytical techniques, including such topics as the simplex method of linear programming, dual problem and sensitivity analysis, and integer programming. Emphasis is placed on the application of these methods using case studies and examples from the area of finance, marketing, and production. Applicable management science software will be used.

COMS 3703: Advanced Operating Systems

Offered: Fall

Prerequisites: COMS 2213 Data Structures and COMS 2223 Computer Organization and Programming.

Basic operating system concepts and structures, CPU management, sharing resources (disks, networks, and processors), process management, threads, CPU scheduling, synchronization, deadlocks, memory management, segmentation, paging, swapping, file/device management, protection mechanisms, distributed systems, Unix/Linux environments and kernel internals, shell script programming, Unix/Linux file system, and case studies.

COMS 3903: Systems Software and Architecture

Prerequisites: COMS 1013 Programming I

This course covers the implementation of production operating systems, the fundamentals of digital logic, and machine architecture.

Note: This course does not count as credit toward a degree in Computer Science.

COMS 3913: Advanced Discrete Structures

Prerequisites: COMS 2203 Programming II, COMS 2903 Discrete Structures for Technical Majors and MATH 2914 Calculus I

Advanced topics in discrete mathematics applicable to modeling, analysis, and computer theory. Topics include relations, graphs, analysis of algorithms, and computability.

COMS 4013: Quality Management in Information Technology

Prerequisites: BUAD 2053 Business Statistics and COMS 3233 Database Design and Implementation

The study of quality management and quality assurance with regard to the analysis, design, development, and implementation of information systems and information technology. Topics include measurement techniques and standards, including ISO 9001 and other associated best practices regarding process management and process improvement.

COMS 4033: Systems Analysis and Design

Offered: Fall

Prerequisite: COMS 3233 Database Design and Implementation

The application of concepts, tools, procedures, and techniques involved in the development of information systems. Emphasis is placed on the systems approach to problem solving, user involvement, the management of quality, project control, and teamwork.

COMS 4043: Systems Analysis and Design II

Prerequisites: COMS 4033 Systems Analysis and Design

A continuation of COMS 4033 Systems Analysis and Design, with emphasis on the application of the theory and techniques covered in the previous course. Students will research, analyze, design, implement, test and document a complete system. Students, working as a team, will analyze, plan, implement, document, and present a complete system in a real world environment.

COMS 4053: Information Systems Resource Management

Offered: Spring

Prerequisites: Junior standing in a computing or related degree

A study of the principles and concepts involved in the management of organizational maintenance of all information resources, including hardware, software, and personnel. Includes coverage of departmental functions within computer/information services, as well as legal, ethical, and professional issues, quality management, and the strategic impact of information systems.

COMS 4063: IT Project Administration

Offered: Fall

Prerequisite: Junior standing in a computing or related degree.

A thorough introduction to the art and science of Project Management, as applied in the domain of information technology. Theories, best practices, and tools of project management are studied in relation to the completion of a successful project life cycle.

COMS 4103: Organization of Programming Languages

Offered: Fall

Prerequisites: COMS 2213 Data Structures and COMS 2223 Computer Organization and Programming

This course emphasizes the comparative structures and capabilities of several programming languages. Major emphasis will be placed on language constructs and the run-time behavior of programs.

COMS 4133: Application Program Development

Offered: Fall of odd years

Prerequisites: COMS 2213 Data Structures

Object-oriented application development, including OO Programming, three-tier design, and model-driven development. Students will develop and present their own large-scale application program.

COMS 4203: Database Concepts

Prerequisites: COMS 2003 Microcomputer Applications, COMS 2203 Programming II and COMS 2903 Discrete Structures for Technical Majors

Problems associated with common data processing systems, reasons for database system development; objectives such as data, device, user, and program independence; hierarchical, network, and relational models; data structures supporting database systems; operational considerations such as performance, integrity, security, concurrency, and reorganization; characteristics of existing database systems.

COMS 4213: Database Administration

Offered: Spring

Prerequisite: COMS 3233 Database Design and Implementation

A comprehensive foundation in the planning, implementation and execution of database management policies and procedures. Topics include installation, storage and replication implementation, security management, indexing and performance tuning, and backup and recovery.

COMS 4303: Client/Server Systems

Prerequisites: COMS 2213 Data Structures and COMS 3233 Database Design and Implementation

This course provides in- depth coverage of client/server concepts. The student will use object-oriented visual programming tools and SQL in the construction of client/server programs. Emphasis will be placed on the proper design of server databases and on programming techniques used in event-driven environments.

COMS 4353: Artificial Intelligence

Offered: Fall of even years

Prerequisites: COMS 2213 Data Structures

A comprehensive overview of general concepts and AI history; development and exposure to different artificial intelligence systems; planning, learning, and reasoning techniques; pattern recognition and natural language processing.

COMS 4403: Compiler Design

Prerequisites: COMS 2223 Computer Organization and Programming, COMS 3213 Algorithm Design and Analysis and COMS 4103 Organization of Programming Languages

This course covers syntax translation, grammars and parsing, symbol tables, data representation, translating control structures, translating procedures and functions, processing expressions and data structures, and multipass translation. Students will design a computer language and implement the compiler.

COMS 4413: Parallel and Distributed Computing

An introduction to the concepts and design of parallel and distributed computing systems. Topics include data versus control parallelism, shared versus distributed memory, message passing Interface (MPI) and topologies, parallel and distributed algorithms.

COMS 4701: Data Communications and Networking Lab

Students will complete network lab exercises in support of COMS 4703 Data Communications and Networks.

COMS 4703: Data Communications and Networks

Prerequisites: COMS 2703 Computer Hardware and Architecture

Basic elements and functional aspects of the hardware and software required to establish and control data communications in a stand-alone or network environment. Topics include communication protocols, media, network topologies, and system support software. Participation in a designated lab outside of the regularly scheduled meeting time is required.

COMS 4710: Heterogeneous Networks Lab

Students will complete network lab exercises in support of COMS 4713 Networking Practicum.

COMS 4713: Networking Practicum

Prerequisite: COMS 3373 Data Center Operations

This course provides practical hands-on skills in a networked environment. Topics covered include group policy, user management, licensing, and emerging trends in the field.

COMS 4801: Special Methods in Computer Science Education

Prerequisite: Admission to student teaching phase of the teacher education program.

Co-requisite: SEED 4809 Teaching in the Elementary and Secondary School

Intensive on-campus exploration of the principles of curriculum construction, teaching methods, use of resources, and evaluation as related to teaching computing. Professional internship will be supervised by a qualified departmental instructor.

COMS 4803: System Simulation

Prerequisites: COMS 2213 Data Structures and 3 hours of Statistics.

Three hour programming course and junior/senior classification. An introduction to simulation methodology as it applies to the analysis and synthesis of systems. Design of simulation experiments and the analysis of data generated therefrom. Random sampling of the Monte Carlo method are used to develop computer procedures for simulated sampling. A broad range of applications is discussed.

COMS 4813: Teaching Methods in Computer Science Education

Offered: Fall

Prerequisites: Admission into Stage II of teacher education program and minimum 75% of required COMS courses completed.

A methods course designed to prepare beginning educators for effective teaching in a computer science (or related) program.

COMS 4913: Capstone

Skills and knowledge gained throughout the degree culminate in a team-based integrative and intensive learning project. Students will develop a strategic plan and implement a computing-related project for an organization.

COMS 4951: Undergraduate Research in Computer and Information Science

Offered: On demand

Prerequisite: Departmental approval

Advanced students carry out independent research activity relating to a significant problem in a major field of study. Supervised by faculty member. Formal report and presentation required. One to four credits depending on problem selected and effort made.

COMS 4952: Undergraduate Research in Computer and Information Science

Offered: On demand

Prerequisite: Departmental approval

Advanced students carry out independent research activity relating to a significant problem in a major field of study. Supervised by faculty member. Formal report and presentation required. One to four credits depending on problem selected and effort made.

COMS 4953: Undergraduate Research in Computer and Information Science

Offered: On demand

Prerequisite: Departmental approval

Advanced students carry out independent research activity relating to a significant problem in a major field of study. Supervised by faculty member. Formal report and presentation required. One to four credits depending on problem selected and effort made.

COMS 4954: Undergraduate Research in Computer and Information Science

Offered: On demand

Prerequisite: Departmental approval

Advanced students carry out independent research activity relating to a significant problem in a major field of study. Supervised by faculty member. Formal report and presentation required. One to four credits depending on problem selected and effort made.

COMS 4981: Seminar in Computer and Information Science

Prerequisite: Permission of department

A directed seminar in an area of computer and information science. Seminars will focus on topics relating to emerging technologies which are beyond the scope of other computer and information science courses.

Note: This course may be repeated for credit if course content differs.

COMS 4982: Seminar in Computer and Information Science

Prerequisite: Permission of department

A directed seminar in an area of computer and information science. Seminars will focus on topics relating to emerging technologies which are beyond the scope of other computer and information science courses.

Note: This course may be repeated for credit if course content differs.

COMS 4983: Seminar in Computer and Information Science

Prerequisite: Permission of department

A directed seminar in an area of computer and information science. Seminars will focus on topics relating to emerging technologies which are beyond the scope of other computer and information science courses.

Note: This course may be repeated for credit if course content differs.

COMS 4991: Special Problems in Computer and Information Science

Prerequisite: Permission of department

This course will allow the student to work individually or as part of a small team to study and design practical computerized systems in order to solve problems of particular interest. This course may be used to offer a variety of subjects that strengthen the student's knowledge in areas not covered by other course offerings.

COMS 4992: Special Problems in Computer and Information Science

Prerequisite: Permission of department

This course will allow the student to work individually or as part of a small team to study and design practical computerized systems in order to solve problems of particular interest. This course may be used to offer a variety of subjects that strengthen the student's knowledge in areas not covered by other course offerings.

COMS 4993: Special Problems in Computer and Information Science

Prerequisite: Permission of department

This course will allow the student to work individually or as part of a small team to study and design practical computerized systems in order to solve problems of particular interest. This course may be used to offer a variety of subjects that strengthen the student's knowledge in areas not covered by other course offerings.

COMS 4994: Special Problems in Computer and Information Science

Prerequisite: Permission of department

This course will allow the student to work individually or as part of a small team to study and design practical computerized systems in order to solve problems of particular interest. This course may be used to offer a variety of subjects that strengthen the student's knowledge in areas not covered by other course offerings.