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Rev. 9.19.2024

## 2024-2025 Degree Map-Bachelor of Fine Arts in Graphic Design

This map is a term-by-term sample course schedule. The milestones listed to the right of each term are designed to keep you on course to graduate in four years. The Sample Schedule serves as a general guideline to help you build a full schedule each term. See course descriptions and prerequisites at https://catalog.atu.edu/

Sample Schedule Milestones/Notes Semester 1 Hrs. Grade Semester 1 ENGL 1013-Comp I (ACTS=ENGL 1013) 3 # 3 Social Sciences **Begin collecting Portfolio** 3 # Mathematics for Sophomore Review TECH 1001- Orientation to the University 1 3 Milestone \*ART 1303- Introduction to Drawing \*ART 1403- Two-Dimensional Design Milestone Total hours 16 GPA

#Prerequisite Courses: ENGL 0303 MATH 0803 MATH 1003 MATH 0903 MATH 1110

Semester 2	Hrs.		Semester 2
ENGL 1023- Comp II (ACTS= ENGL 1023)	3	#	
Science with a Lab	4		
ART 1503- Introduction to Graphic Design	3		Milestone
*ART 2403- Color Design	3		Milestone
*ART 2413- Three-Dimensional Design	3		
Total hours	16	GPA	

Semester 3	Hrs.		Semester 3
Social Sciences/Fine Arts/Hum/Communication	3		
Science with a Lab	4		
Fine Arts & Humanities	3		
ART 2103- Art History I (ACTS = ARTA2003)	3		
ART 2213- Digital Skills for the Graphic Designer	3		
Total hours	16	GPA	

Semester 4	Hrs.		Semester 4
U.S. History/Government	3		
Fine Arts & Humanities	3		
ART 2113- Art History II (ACTS = ARTA2013)	3		
ART 3001-Sophomore Review	1	#	Pre-Requisite to All UD Courses
Art Elective (3000-4000 level)	3		
General Elective	2		Electives can't include art courses.
Total hours	15	GPA	ART ADVISOR ASSIGNED

The Arkansas Course Transfer System (ACTS) is designed to assist in planning the academic progress of students. This system contains information about the transferability of courses within Arkansas public colleges and universities. The Arkansas Course Transfer System can be accessed by searching keyword "ACTS" at https://adhe.edu/

MUS 2003 Introduction to Music (ACTS=MUSC1003)
TH 2273 Introduction to Theatre (ACTS=DRAM 1003)
ENGL/JOUR 2173 Introduction to Film
ENGL 2003 Introduction to World Literature (ACTS=ENGL2113)
ENGL 2013 Intro. to American Literature (ACTS=ENGL2653)
PHIL 2003 Introduction to Philosophy (ACTS=PHIL1103)
PHIL 2053 Introduction to Critical Thinking (ACTS=PHIL 1003)
1013 from SPAN, FR, GER, JPN, CHIN, or LAT
1023 from SPAN, FR, GER, JPN, CHIN, or LAT

Fine Arts and Humanities

LEAD 2003 Ethics in Leadership

ART 2123 Experiencing Art (ACTS=ARTA1003)

U.S. History & Government

HIST 1903 Survey of American History

HIST 2003 U.S. History to 1877 (ACTS=HIST2113)

HIST 2013 U.S. History since 1877 (ACTS=HIST2123)

POLS 2003 American Government (ACTS=PLSC2003)

Science with Lab

BIOL 1014- Intro. to Biological Science (ACTS= BIOL1004)

BIOL/PHSC 1004- Principles of Environmental Science

GEOL 1014- Physical Geology (ACTS= GEOL 1114)

University Honors students should consult Course Catalog for appropriate Fine Arts/Humanities, US History/Government and

ocial Science options for University Honors Curriculus

Possible Careers: Print Design, 3-D Design, Interactive Media/4-D Design, Advertising, Education

Sample Schedule		Milestones/Notes		
Semester 5	Hrs.	Grade	Semester 5	
Social Sciences	3			
ART 3203- Typography and Layout	3			
ART 3253- Digital Illustration	3			
ART 3303- Drawing Studio I or 4233-Illustration Studio	3			
Art History (3000-4000 level)	3		See catalog for options	
Total hours	15	GPA		

Semester 6	Hrs.		Semester 6
ART 3232- Production Design	2		
ART 3243- Web Design	3		
ART 3803- Introduction to Printmaking	3		
Art History (3000-4000 level)	3		See catalog for options
General Elective	3		
Total hours	14	GPA	APPLY FOR GRADUATION

Semester 7	Hrs.		Semester 7
ART 3223- Package Design	3		
ART 3833- Animation Techniques	3		
ART or GAME Elective (3000-4000 level)	3		
ART or GAME Elective (3000-4000 level)	3		
ART or GAME Elective (3000-4000 level)	3		
Total hours	15	GPA	

Semester 8	Hrs.		Semester 8
ART 4231- Graphic Design Exhibition	1		
ART 4243- Professional Portfolio Preparation	3		Graduation Requirements:
ART or GAME Elective (3000-4000 level)	3		Min. hours 3000-4000 level courses: 40
ART or GAME Elective (3000-4000 level)	3		No more than 4 PE activity hours
ART or GAME Elective (3000-4000 level)	3		Min. hours required:120
Total Hours	13	GPA	2.00+ GPA

General Electives: 5 hours (1000-4000 level)

120 Total Hours

\*Foundation Courses (must be currently enrolled or complete before Sophomore Review)

# indicates a "C" or better is required

HIST 1503 World History to 1500 (ACTS=HIST1113) ANTH 1213 Intro. to Anthropology (ACTS=ANTH1013) HIST 1513 World History since 1500 (ACTS=HIST1123) ANTH 2003 Cultural Anthropology (ACTS=ANTH2013) HIST 2003 U.S. History to 1877 (ACTS=HIST2113) GEOG 2013 Regional Geography of the World (ACTS=GEOG2103) HIST 2013 U.S. History since 1877 (ACTS=HIST2123) AMST 2003 American Studies HIST 1903 Survey of American History FIN 2013 Personal Finance POLS 2003 American Government (ACTS=PLSC2003) LEAD 1003 Introduction to Leadership ECON 2003 Principles of Macroeconomics (ACTS=ECON2103) **Communication Courses** COMM 1003 Intro to Speech Comm ECON 2013 Principles of Microeconomics (ACTS=ECON2203) SOC 1003 Introductory Sociology (ACTS=SOCI1013) COMM 2003 Public Speaking PSY 2003 General Psychology (ACTS=PSYC1103) COMM 2173 Business and Professional Speaking